Notes:

-To start the goal, you will require the item "Cowlina's Trust"(Portal)

-Area contains PK rooms, so be aware/cautious

Cowlina's Trust:

1. n;get map;s;give map jenna;run 2n;enter opening

2. Find the green ! on the map;roar

3. say teach me;kill doctor

4. run 2w;buy stylus;wear stylus;run e3ndn;op e

5. Walk in and out of the east room until you get a message about breaking the stylus

6. say keenian

7. run w2ne;kill sergeant (flame damage worked for me)

8. run w3su2se;get milk;kill bathing cougress til you get 'a sample of cougress hair'. May require repop.

9. run 2w;give milk eating;run e;Find a citizen with no align; give it 20000 gold for Propoganda

10. Return to "eating cougress" room;sdragon pumianna

11. run en;op w;run 3wn;kill familiar

12. run 2s;give 20000 gold adept (Repeat til you get 'Point of Intelligence')

13. (If you unequipped stylus, re-equip it now)

op d;d;give application guildmaster;say welcome;run un3e;op e;e;put app desk (Wait to be teleported)

14. run wd;kill hevine

15. run u3e;op s;s;give sketch general

Actual goal:

1. From entrance: run 2n;enter opening;Find the green ! on the map;roar

2. say teach me;kill doctor

3. run w3nd3ne;move rock;run des;open secret;d;say accept the mission

4. run w2n;op e;e;enter map;kill ALL Bengaleen forces (including Faye, to be killed last)

5. Repeat step 1;run w3nd2n;op w;w;get book shelf;read summon;hold book;say agaj yb;kill magic

6. run es;op e;e;sit rug;get crystal;wear crystal;stand

7. Fight the mob "Your thought"(Immune to everything); Eventually, "Your troubled past" will spawn;kill this mob then "point center"

8. Find 'A wounded C.A.T.S. solder' and cast 'heal' on them. (Note: If they're full health, just remove weapons and attack them. Casting heal while fighting them works.). Do this til you have 5 'A Cougarian Drachma'.

Note: If waiting for repop, you can skip ahead and do steps 11 and 12 as these are also random drops.

9. Repeat step 1;run w3nd2n;op e;e;give drachma treasurer

10. run w2su3sw;buy 1;run e2n;op w;run 3ws

11. Find and kill 'a Cougarian mage' for 'a vial of quicksilver'. (Random chance)

12. Find and kill 'a Cougarian psion' for 'an imbuing solution'. (Random chance)

13. give blade enchantress;wear blade;say ready

14. kill traitor

15. run 2n;say magic is the key

Reward: 50qp and 2 ear pieces.

Source:

By Vinatia: 'Cougarian Queendom

NOTE: Before you start the goal, you will need to have Cowlina’s Trust.

Below is how to get it:

n;‘get map’;s;‘give map jenna’ for sketch;run 2s;‘en opening’

Look for the green ! (divinely protected guard)

‘roar guard’;say “Teach me”;kill doctor

Run 2w;‘buy stylus’;‘wear stylus’\nRun e3ndn;o e\nYou need to enter and leave this room until you get a message about the

Scriviner breaking their stylus.

When you see message, say “Keenian” for Declaration.

Run w2ne;kill sergeant for the memo.

NOTE: Sergeant is only vuln to mental damage. A good weapon is:

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| - Spear of Destiny in Arboria, off Weaponmaster. |

| - lvl 161, mind force dmgtype, vorpal flag, 359 avg dmg, 20wt. |

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Run w3su2se;‘get milk’

Kill the bathing cougress’ in this room ‘a sample of cougress hair’

(Random chance).

Run 2w; ‘give milk cougress’ (An Eating Cougress) for a Rumor.

Run e;‘give 20000 coin citizen’ for Propaganda.

NOTE: Specific citizen, ‘An older citizen...’ starts ldesc, no align.

Run w;‘erecruit self’ or ‘sdragon pumi’ for the Application.

Run en;o w;run 3wn;kill familiar for the key to the Magi guild.

Run 2s;‘give 20000 coin adept’ until you receive Point of Intelligence.

NOTE: If you unequipped stylus, re-equip it now.

O d;d;‘give application guildmaster

say “Welcome” to get new application.

Run u3e;o e;e;o e;e;‘put app desk’.

Wait for Cheena to teleport you to Battlefields.

Run wd;kill Hevine for lock of hair

run u3e;o s;s to reach General Laraleigh.

‘give sketch general’ with rumor, memo, orders, intelligence, hair, and declaration in inventory for Cowlina’s Trust.

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To start:

Run 2n;‘enter opening’

In this maze, look for the green ! (divinely protected guard)

Go to guard, ‘roar’ to reach the city.

Say “Teach me” for a dictionary. Kill doctor for the key.

Run w3nd3ne;‘move rock’;run des;

‘open secret’ (Cowlina’s Trust is the key) then go down.

Say “Accept the mission”

\*\* Task Added : Clear the battlefield of Bengaleen forces.

You will be teleported back to the translator.

‘kill doctor’ if you lost the ivory key.

Run w2n;o e;e;‘en map’.

Once at the Battlefields, kill all of the Bengaleen forces.

Will update when you kill them all.

\*\* Task Added : Search the library to prove the value of the Mage.

From the doctor, run w3nd2n;o w;w

‘get book shelf’;‘read summon’;‘hold book’

Say “agaj yb”, then kill magic to task complete.

\*\* Task Added : Check the study and prove the value of Psionics.

From the doctor, run w3ndn;o e;e

‘sit rug’;‘get crystal’;‘wear crystal’

You will fight a mob called ‘Your thought’ that is immune to all.

He will spawn a mob called ‘Your troubled past’ in a few rounds.\nOnce you kill Your troubled past, ‘point center’ to task complete.

\*\* Task Added : Seek the Treasurer in order to prove the ways of the Cleric.

Find ‘a wounded C.A.T.S. soldier’ and cast ‘Heal’ spell on them for\na drachmas. You will need 5 of them and only 3 mobs spawn in the area at one time. When you have 5...

Run w3nd2n;o e;e;‘give drachmas treasurer’ to task complete.

\*\* Task Added : Find the Enchanter to unlock hybrid enchanting secrets.

Go to Keenian, located 2w from the Doctor. ‘buy 1’.

Run e2n;o w;w;run 3ws to reach the Enchantress.

Find and kill ‘a Cougarian mage’ to get ‘a vial of quicksilver’.

Find and kill ‘a Cougarian psion’ to get ‘an imbuing solution’.

NOTE: Both of those are random drops.

Once you have all 3 of these, go back to the Enchantress.

‘give blade enchantress’ for An Enchanted Blade.\n‘wear blade’, say “Ready” to be teleported.

Kill traitor. Upon death, you will be teleported and task updated.

\*\* Task Added : Share your discoveries with the Spirit of Cowlina

Go 2n, say “Magic is the key” to goal complete.

GOAL COMPLETED!

Rewards:

50 Quest Points

161 ear (%\*=- Roar of Victory -=\*%) x 2

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| Keywords : roar victory 161cougarian |

| Name : (%\*=- Roar of Victory -=\*%) |

| Id : 945870964

| Key : cougarian-50 ( 0) |

| Type : Armor Level : 161 |

| Worth : 0 Weight : 16 |

| Wearable : ear |

| Score : 295 |

| Material : leather |

| Flags : invis, magic, nosell, burn-proof, nolocate, |

| : noreown, V3, saveable |

| Found at : The Cougarian Queendom |

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| Stat Mods : Damage roll : +14 Dexterity : +4 |

| Intelligence : +4 Hit points : +60

| Moves : -120 Strength : +8 |\n| Hit roll : +1 |

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| Resist Mods: All magic : +7 All physical : +7 |

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